

DOING PHYSICS WITH MATLAB

MATHEMATICAL ROUTINES

THE UNNORMALIZED SINC FUNCTION

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math_sinc_function.m

mscript used to investigate the sinc function. The mscript is divided into a number of cells that should be run independently by hitting the **Ctrl** and **Enter** keys together.

simpson1d.m

Function to give the integral of a function using Simpson's 1/3 rule.

turningPoints.m

Function to find the zero crossings of a function and its maxima and minima.

THE UNNORMALIZED SINC FUNCTION

The sinc function is widely used in optics and in signal processing, a field which includes sound recording and radio transmission.

In mathematics, physics and engineering, the **unnormalized cardinal sine function** or **sinc function**, denoted by **sinc(x)** is defined by

$$y(x) = \frac{\sin(x)}{x}$$

At $x = 0$ the sinc function has a value of 1.

$$y(0) = \frac{\sin(0)}{0} = 1$$

Figure (1) shows a plot of the sinc function.

The sinc function is the **zeroth order spherical Bessel function of the first kind**

$$j_0(x) = \frac{\sin(x)}{x}$$

All the zero of the sinc function occur at non-zero integer multiples of π

$$y(m\pi) = 0 \quad m = \pm 1, \pm 2, \pm 3, \dots$$

Hence, the zeros of the sinc function are evenly spaced, the spacing being equal to π as shown in figure (2).

The local maxima and minima of the sinc function correspond to its intersections with the cosine function.

$$y(x_m) \frac{\sin(x_m)}{x_m} = \cos(x_m) \quad \text{maxima and minima}$$

where the derivative of $\sin(x)/x$ is zero and thus a local extremum is reached as shown in figure (2).

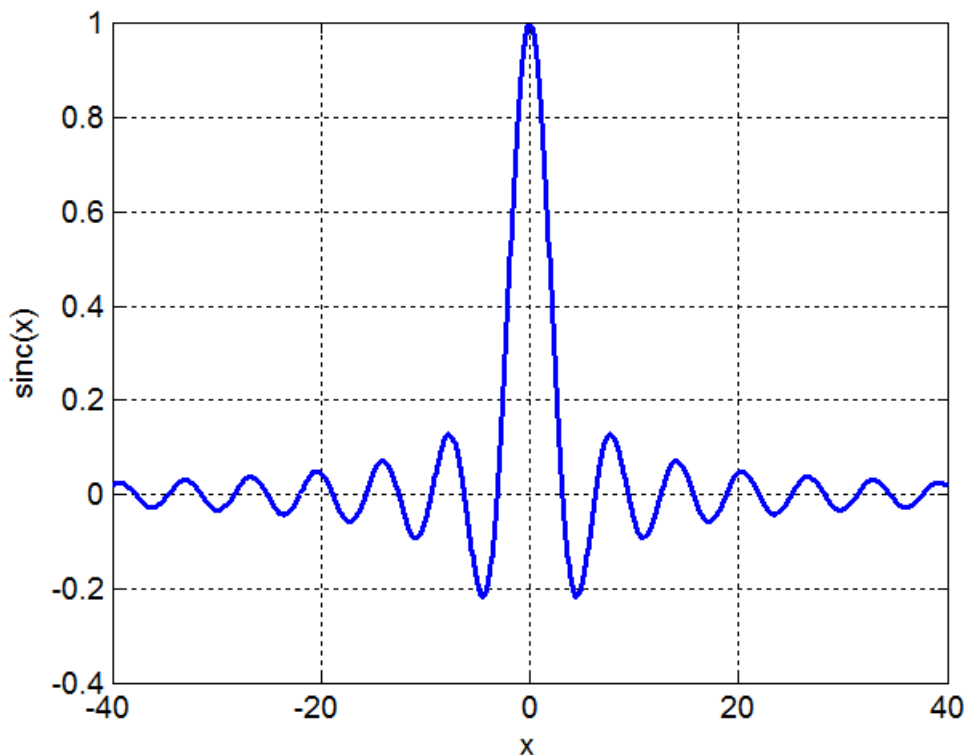


Fig. 1. The unnormalized sinc function $y(x) = \frac{\sin(x)}{x}$ plotted against x .

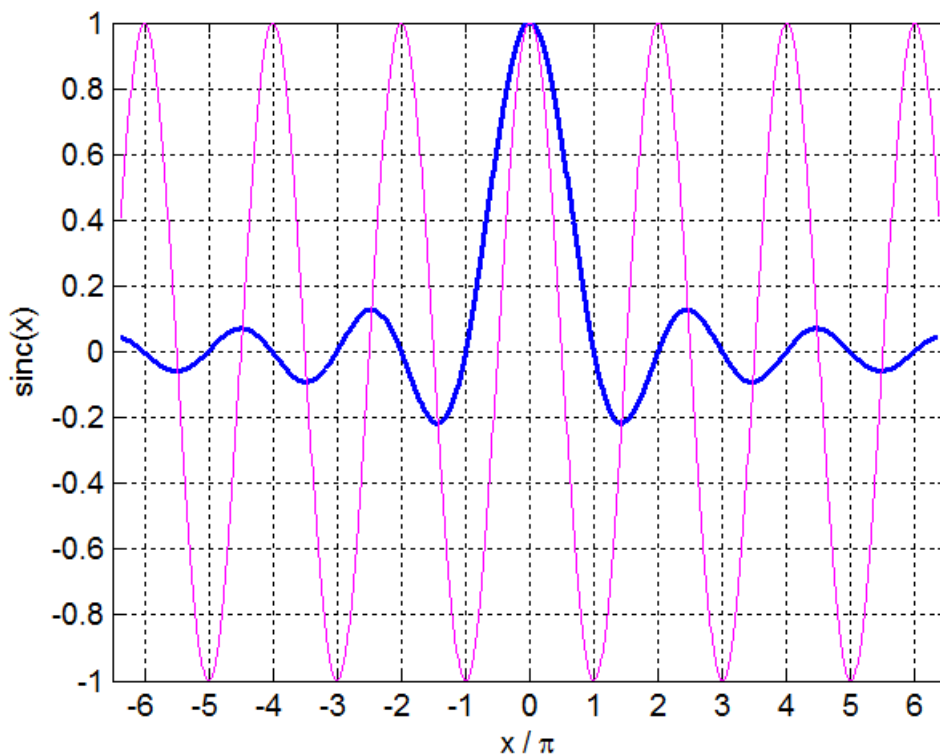


Fig. 2. The unnormalized sinc function $y(x) = \frac{\sin(x)}{x}$ plotted against x/π .

The zeros occur at $\left(\frac{x}{\pi}\right) = \pm 1, \pm 2, \pm 3, \dots$. The magenta curve is the cosine function $\cos(x)$.

Table 1. x/π values for the max and min values of $y_m = \sin x/x$ and $y_m^2 = (\sin x/x)^2$ as shown in figures (2) and (3).

x/π	0	± 1.429	± 2.462	± 3.470	± 4.478	± 5.486
y_m	1.000	- 0.2172	0.1284	- 0.0913	0.0709	- 0.0580
y_m^2	1.000	0.0472	0.0165	0.0083	0.0050	0.0034

The values for the zero crossings and minima and maxima were found using the function **turningPoints.m**.

[View document of Turning points of a function](#)

The square of the sinc function $(\sin x/x)^2$ gives the intensity distribution on a screen for the Fraunhofer diffraction for a single slit.

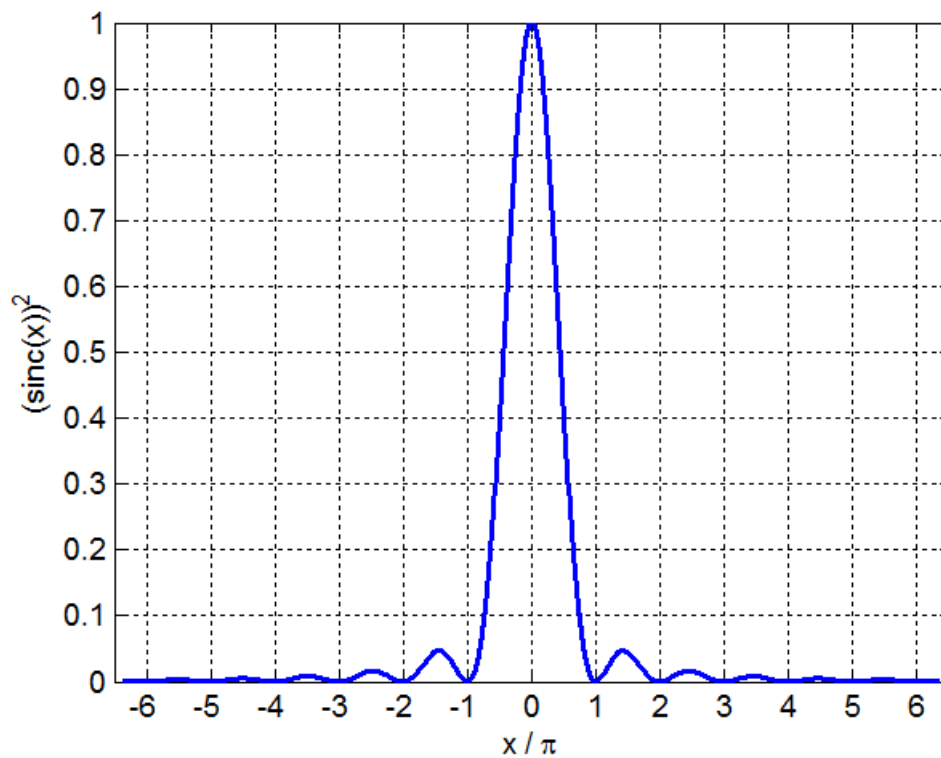


Fig. 3. The $y(x) = \left(\frac{\sin(x)}{x}\right)^2$ plotted against x/π .

The **gradient** of the sinc function can be found using the Matlab gradient command

```
xMin = -20;           % range for x values
xMax = 20;
N = 999;
x = linspace(xMin, xMax, N); % x values
y = sin(x+eps) ./ (x+eps); % y values sinc(x)
yC = cos(x);          % cosine function
dy_dx = gradient(y); % gradient of sinc function
```

The integral of the sinc function is

$$\frac{1}{\pi} \int_{-\infty}^{\infty} \frac{\sin(x)}{x} dx = 1$$

This integral can be computed using the function **simpson1d.m**. In executing the function **simpson1d.m** the limits of the integral and the number of partitions can be increased until the answer converges.

```
%% integral of sinc and (sinc)^2

clear all
close all
clc

xMin = -1500;      % range for x values
xMax = 1500;
N = 99999;        % number of partitons
x = linspace(xMin, xMax, N); % x values
y = sin(x+eps) ./ (x+eps);   % y values sinc(x)
integral = simpson1d(y,xMin,xMax)/pi

xMin = -1500   xMax = +1500   N = 9999   integral = 1.0000

xMin = -1000   xMax = +1000   N = 999   integral = 0.9996

xMin = -200    xMax = +200    N = 99    integral = 1.6703

xMin = -200    xMax = +200    N = 999   integral = 0.9985
```

[View document of Simpson's 1/3 rule](#)